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PATENT

THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant(s): John K. Walton	
Serial No.: 09/859,659	Group Art Unit: 2185
Filed: May 17, 2001	Examiner: Not Yet Assigned
Entitled: DATA STORAGE SYSTEM HAVING NO-OPERATION COMMAND	
Docket No.: EMC2-090PUS	

PRELIMINARY AMENDMENT

Assistant Commissioner for Patents
Washington, DC 20231

Dear Sir:

Please amend the above-identified application as follows:

In The Specification

Please insert the following paragraph after the title:

--CROSS REFERENCE TO RELATED APPLICATIONS

This application claims the benefit of the filing dates of the following co-pending patent applications under the provisions of 35 U.S.C. §120:

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Serial No. 09/745,859, entitled "Data Storage System Having Plural Fault Domains", inventors Christopher S. MacLellan and John K. Walton, filed December 21, 2000;

Serial No. 09/754,814, entitled "Data Storage System Having Crossbar Switch With Multi-Staged Routing", inventors Christopher S. MacLellan and John K. Walton, filed December 21, 2000;

Serial No. 09/746,496, entitled "Method For Validating Write Data To A Memory", inventors Christopher S. MacLellan and John K. Walton, filed December 21, 2000;

Serial No. 09/745,573, entitled "CRC Error Detection System And Method", inventors John K. Walton and Christopher S. MacLellan, filed December 21, 2000.--

Paragraphs to be Replaced:

Replace the Paragraph on Page 7, beginning at line 11 with:

FIG. 6 shows the relationship between FIGS. 6A and 6B which when taken together is a block diagram showing the connections between front-end and back-end directors to one of a pair of message network boards used in the system interface of the data storage system of FIG. 2;

Replace the Paragraphs on Page 7, beginning at line 22 with:

FIGS. 9A, 9B and 9C are a more detailed block diagram of the exemplary cache memory board of FIG. 8A;

FIG. 10 is a block diagram of a crossbar switch used in the memory board of FIGS. 9A, 9B and 9C;

FIGS. 11A, 11B, 11C and 11D are a block diagram of an upper port interface section used in the crossbar switch of FIG. 10;

FIGS. 12A, 12B, 12C and 12D are a block diagram of a lower port interface section used in the crossbar switch of FIG. 10;

FIGS. 13A, 13B, 13C, 13D and 13E are a block diagram of a pair of logic sections used in the memory board of FIGS. 9A, 9B and 9C;

FIGS. 14A, 14B, 14C and 14D are a block diagram of a pair of port controllers used in the pair of logic sections of FIGS. 13A, 13B, 13C, 13D and 13E;

FIGS. 15A, 15B, 15C, 15D and 15E are a block diagram of a pair of arbitration logics used in the pair of logic sections of FIGS. 13A, 13B, 13C, 13D and 13E and of a watchdog section used for such pair of logic sections;

FIG. 16 is a diagram showing words that make up exemplary information cycle used in the memory board of FIGS. 9A, 9B and 9C;

FIG. 17 is a Truth Table for a majority gate used in the memory board of FIGS. 9A, 9B and 9C;

FIG. 18 is a block diagram shown interconnections between one of the arbitration units used in one of the pair of port controllers of FIGS. 13A, 13B, 13C, 13D and 13E and a filter used in the arbitration unit of the other one of such pair of controllers of FIGS. 13A, 13B, 13C, 13D and 13E;

FIG. 19 is a timing diagram of signals in arbitration units of FIG. 18 used of one of the pair of port controllers of FIGS. 14A, 14B, 14C and 14D and a filter used in the arbitration unit used in the other one of such pair of controllers of FIGS. 14A, 14B, 14C and 14D; and

FIGS. 20A, 20B and 20C are a more detailed block diagram of arbitrations used in the arbritration logics of FIGS. 15A, 15B, 15C, 15D and 15E.

Replace the Paragraph on Page 21, beginning at line 6 with:

Referring again to FIG. 8, the system includes a plurality of, here eight, memory boards. As described above in connection with FIG. 8A, each one of the memory boards includes four memory array regions R_1-R_4. Referring now to FIGS. 9A, 9B and 9C, an exemplary one of the cache memory boards in the cache memory 220 (FIG. 8), here cache memory board 220_1, is shown in more detail to include, here, the four logic networks 221_{1B}, 221_{2B}, 221_{1A}, and 221_{2A} and, here eight interface, or memory region control, sections, here logic sections 5010_1-5010_8, arranged as shown.

Replace the Paragraphs on Page 22, beginning at line 30 with:

More particularly, each one of the crossbar switches 5004_1-5004_4 has, here, four lower ports 5008_1-5008_4 and four upper ports 5006_1-5006_4. Each one of the four upper ports 5006_1-5006_4, is, as noted above, coupled to a corresponding one of the four sets S_1-S_4, respectively, of four of the S/P converters. As noted above, the cache memory board 220_1 also includes eight logic sections coupled 5010_1 - 5010_8 (to be described in detail in connection with FIGS. 13A, 13B, 13C, 13D and 13E) as well as the four memory array regions R_1-R_4.. An exemplary one of the memory array regions R_1-R_4 is described in connection with FIG. 6 of U. S. Patent No. 5,943,287. As described in such U. S. Patent, each one of the memory array regions includes a pair of redundant control ports P_A, P_B and a data/chip select port (here designated as DATA). As described in such U. S. Patent, data may be written into, or read from, one of the memory array regions by control signals fed to either port P_A or to port P_B. In either case, the data fed to, or read from, the memory array region is on the common DATA port.

An exemplary one of the logic sections 5010_1 - 5010_8 will be discussed below in detail in connection with FIGS. 13A-15E and an exemplary one of the crossbar switches 5004_1-5004_4 in the logic networks 2211_{1B}-2212_{2A} will be discussed below in detail in connection with FIGS. 10-12D. Suffice it to say here, however, each one of the memory array regions R_1-R_4 is coupled to a pair of the logic sections 5010_1, 5010_2; 5010_3, 5010_4; 5010_5, 5010_6; 5010_7, 5010_8, respectively, as shown. More particularly, each one of the logic sections 5010_1, 5010_2; 5010_3, 5010_4 5010_5, 5010_6; 5010_7, 5010_8 includes: a pair of upper ports, Port_A (A), Port_B (B); a control port, C; and a data port, D, as indicated. The control port C of one each one of the logic sections 5010_1, 5010_3, 5010_5, 5010_7, is coupled to port P_A of a corresponding one of the four memory array regions R_1-R_4. In like manner, the control port C of one of each one of the logic sections 5010_2, 5010_4, 5010_6, 5010_8 is coupled to port P_B of a corresponding one of the four memory array regions R_1-R_4, respectively as shown. Thus, each one of the memory array regions R_1-R_4 is coupled to a redundant pair of the logic sections 5010_1, 5010_2; 5010_3, 5010_4; 5010_5, 5010_6; 5010_7, 5010_8, respectively. The data ports D of logic section pairs 5010_1, 5010_2; 5010_3, 5010_4; 5010_5, 5010_6; 5010_7, 5010_8, respectively, are coupled together and to the DATA port of a

corresponding one of the memory regions, R_1-R_4, respectively, as indicated.

Replace the Paragraphs on Page 24, beginning at line 17 with:

As noted above in connection with FIG. 2, each one of the host computer processors 121_1 -121_{32} is coupled to here a pair (but not limited to a pair) of the front-end directors 180_1-180_{32}, to provide redundancy in the event of a failure in one of the front end-directors 181_1-181_{32} coupled thereto. Likewise, the bank of disk drives 140 has a plurality of, here 32, disk drives 141_1-141_{32}, each disk drive 141_1-141_{32} is coupled to here a pair (but not limited to a pair) of the back-end directors 200_1-200_{32}, to provide redundancy in the event of a failure in one of the back-end directors 200_1-200_{32} coupled thereto. Thus, the system has redundant front-end processor pairs 121_1, 121_2 through 121_{31}, 121_{32} and redundant back-end processor pairs 141_1, 141_2 through 141_{31}, 141_{32}. Considering the exemplary logic network 220_1 shown in FIGS. 9A-9C, as noted above in connection with FIG. 8B, redundant front-end processor pairs 121_1 and 121_2, are able to be coupled to ports M_{A1} and M_{B1} of a cache memory board. Thus, the ports M_{A1} and M_{B1} may be considered as redundant memory board ports. In like manner, the following may be considered as redundant memory ports because the are able to be coupled to a pair of redundant processors: M_{A2} and M_{B2}; M_{A3} and M_{B3}; M_{A4} and M_{B4}; M_{A5} and M_{B5}; M_{A6} and M_{B6}; M_{A7} and M_{B7}; and, M_{A8} and M_{B8}. It is noted that ports M_{A1} and M_{B1}; M_{A2} and M_{B2}; M_{A3} and M_{B3}; M_{A4} and M_{B4} are coupled to the front-end processors through front-end directors and ports M_{A5} and M_{B5}; M_{A6} and M_{B6}; M_{A7} and M_{B7}; M_{A8} and M_{B8} are coupled to the disk drives through back-end directors.

Referring again to FIGS. 9A-9C, from the above it should be noted then that logic networks 221_{1B} and 221_{1A} may be considered as a pair of redundant logic networks (i.e., pair 1) because they are able to be coupled to redundant pairs of processors, here front-end processors. Likewise, logic networks 221_{2B} and 221_{2A} may be considered as a pair of redundant logic networks (i.e., pair 2) because they are able to be coupled to redundant pairs of disk drives. Further, logic network 221_{1B} of pair 1 is coupled to upper port A of logic sections 5010_1, 5010_3, 5010_5, and 5010_7 while logic network 221_{1A} of pair 1 is coupled to port A of the logic sections 5010_2, 5010_4, 5010_6, and 5010_8. Logic network 221_{2B} of pair 2 is coupled to port B of logic

sections 5010_1, 5010_3, 5010_5, and 5010_7 while logic network 221_{2A} of pair 2 is coupled to port B of the logic sections 5010_2, 5010_4, 5010_6, and 5010_8.

Thus, from the above it is noted that ports M_{B1}-M_{B4}, which are coupled to one of a pair of redundant processors, are adapted to be coupled to one of the ports in a pair of redundant control ports, here port P_A of the four memory array regions R_1-R_4 while ports M_{A1}-M_{A4}, of the other one of the pair of redundant processors are adapted to be coupled to the other one of the ports of the redundant control ports, here port P_B of the four memory array regions R_1-R_4. Likewise, ports M_{B5} -M_{B8}, which are coupled to one of a pair of redundant processors, are adapted to be coupled to one of the ports in a pair of redundant control ports, here port P_A of the four memory array regions R_1-R_4 while ports M_{A5}-M_{A8}, of the other one of the pair of redundant processors are adapted to be coupled to the other one of the ports of the redundant control ports, here port P_B of the four memory array regions R_1-R_4.

Thus, the memory board 220_1 (FIGS. 9A-9C) is arranged with a pair of independent fault domains: One fault domain, Fault Domain A, is associated with logic networks 221_{1B} and 221_{2B}, logic sections 5010_1, 5010_3 5010_5, 5010_7, and ports P_A of the memory array regions R_1-R_4 and, the other fault domain, Fault Domain B, is associated with logic networks 221_{1A} and 221_{2A}, logic sections 5010_2, 5010_4, 5010_6, 5010_8 and port P_B of the memory array regions R_1-R_4. The logic in each one of the fault domains is operated by a corresponding one of a pair of independent clocks, Clock 1 and Clock 2 (FIGS. 9A-9C). More generally, a fault domain is defined as a collection of devices which share one or more common points of failure. Here, Fault Domain A includes: logic networks 221_{1B}, 221_{2B} (i.e., the S/Ps and crossbar switches 5004_1-5004_2 therein) and logic sections 5010_1, 5010_3, 5010_5, 5010_7, such devices being indicated by lines which slope from lower left to upper right (i.e., ///). The other fault domain, Fault Domain B, includes: logic networks 221_{1A}, 221_{AB} (i.e., the S/Ps and crossbar switches 5004_3-5004_4 therein) and logic sections 5010_2, 5010_4, 5010_6, 5010_8, such devices being indicated by lines which slope from upper left to lower right (i. e., \\\\). It is noted from FIGS. 9A-9C that port P_A of each one of the memory array regions R_1 -R_4 is coupled to Fault Domain A while port P_B is coupled to fault domain B. Thus, each one of the fault domains includes the devices used to couple one of a pair

of redundant processors to one of a pair of redundant control ports P_A, P_B of the memory array regions R_1-R_4 and the other fault domain includes the devices used to couple the other one of the pair of redundant processors to the other one of a pair of redundant control ports P_A, P_B of the memory array regions R_1-R_4. As noted above each fault domain operates with a clock (i.e., clock 1, clock 2) separate from and independent of the clock used to operate the other fault domain.

Referring now to FIG. 10, an exemplary one of the crossbar switches 5004_1-5004_4, here crossbar switch 5004_1 is shown in detail to include four upper port interface sections A-D and lower port interface sections W-Z. The details of an exemplary one of the upper port interface sections A-D, here upper port interface section A, will be described in more detail in connection with FIGS. 11A-11D and the details of an exemplary one of the lower port interface sections W-Z, here lower port interface section W, will be described in more detail in connection with FIGS. 12A-12D. The function of the exemplary crossbar switch 5004_1 is to mediate the information cycle at the request of an initiating one of the directors coupled to one of the upper 5006_1-5006_4 and one logic section 5010_1-5010_8 indicated by the "tag" portion of the information (FIG. 16).

Replace the Paragraph on Page 27, beginning at line 4 with:

The lower port interface sections W-Z provides address, control, DATA and routing to one of the four of the logic sections 5010_1-5010_8 (FIGS. 9A, 9B and 9C) in a manner to be described. Each one of the lower interface sections W-Z is adapted to couple a corresponding one of the four memory array regions R_1-R_4 (FIGS. 9A, 9B and 9C), respectively, via logic sections 5010_1-5010_8. Each one of the four lower interface sections W-Z independently acts as an arbiter between the four upper interface sections A-D and the logic section 5010_1-5010_8 coupled thereto. This allows for simultaneous transfers (i.e., information cycles) to multiple memory array regions R_1-R_4 from multiple upper interface sections A-D. The upper interface section A-D are single threaded, i.e., one information cycle must be complete before another information cycle is allowed to the same memory array regions R_1-R_4.

Replace the Paragraph on Page 27, beginning at line 27 with:

More particularly, assume for example that information at upper port 5006_4 (FIGS. 9A, 9B and 9C) of crossbar switch 5004_4 is to be transferred to memory array region R_1. Referring to FIG. 10 a negotiation, i.e., arbitration, must be made by lower port interface W as a result of a request made by the upper port interface section D of crossbar switch 5004_4 to section interface W thereof. When interface section W is available to satisfy such request, (i.e., not satisfying request from other one of the upper port interface sections A-C) interface W issues a grant to upper interface section D.

Replace the Paragraphs on Page 30, beginning at line 16 with:

As noted above, an exemplary one of the upper port interface sections A-D and an exemplary one of the lower port interface sections W-Z will be described in more detail in connection with FIGS. 11A-11D and 12A-12D, respectively. Suffice it to say here, however, that information fed to port 5006_1 is coupled to ports 5008_1-5008_4 selectively in accordance with a "tag" portion such information. In a reciprocal manner, information fed to port 5008_1 is coupled to ports 5006_1-5006_4 selectively in accordance with the "tag" portion in such information. Further, ports 5006_2-5006_4 operate in like manner to port 5006_1, so that information at such ports 5006_2-5006_4 may be coupled to ports 5008_1-5008_4. Still further, ports 5008_2-5008_4 operate in like manner to port 5008_1, so that information at such ports 5008_2-5008_4 may be coupled to ports 5006_1-5006_4. It should also be noted that information may appear simultaneously at ports 5008_1-5008_4 with the information at one of such ports being coupled simultaneously to one of the ports 5006_1-5006_4 while information at another one of the ports 5008_1 - 5008_4 is coupled to a different one of the ports 5006_1-5006_4. It is also noted that, in a reciprocal manner, information may appear simultaneously at ports 5006_1 - 5006_4 with the information at one of such ports being coupled simultaneously to one of the ports 5008_1-5008_4 and with information at another one of the ports 5006_1 - 5006_4 being coupled to a different one of the ports 5008_1-5008_4.

Referring now to FIGS. 11A-11D, an exemplary one of the upper port interface sections A-D, here upper port interface section A is shown in more detail. It is first noted that the

information at port 5006_1 includes: the "tag" portion referred to above; an address CRC ADDR_CRC portion, an address ADDR portion, a memory control portion (i.e., read/write, transfer length, "Wait and Validate", etc.); a data portion, (DATA); and a DATA Cyclic Redundancy Check (CRC) portion (DATA_CRC).

Replace the Paragraph on Page 32, beginning at line 26 with:

It is noted that the upper port section A also includes a memory board checker 5114. Each of the here eight memory board 220_1-220_8 (FIG. 8) plugs into the backplane 302 as discussed above in connection with FIG. 3. As noted above, here the backplane 302 is adapted to a plurality of, here up to eight memory boards. Thus, here the backplane 302 has eight memory board slots. Pins P_1-P_3 (FIGS. 9A, 9B and 9C) are provided for each backplane 320 memory board slot and produce logic voltage levels indicating the slot position in the backplane. Thus, here the slot position may be indicated with the logic signals on the three pins P_1-P_3 to produce a three bit logic signal representative of the backplane slot position. Referring again to FIGS. 9A, 9B and 9C, the exemplary memory board 220_1 is shown plugged into a slot in the backplane 302. As noted above, the slot has pins P_1-P_3 which provides the slot position three bit logic signal indicative of the slot or "memory board" number in the backplane. The logic signals produced by the pins P_1-P_3 are fed to the memory board checker 5114 (FIGS. 11A-11D). Also fed to the memory board checker 5114 are the 3-bits of the "tag" which indicates the one of the memory array boards which is to receive the data (i.e., a 3-bit "memory board code"). If the three bit memory board indication provided by "tag" is the same as the backplane slot or "memory board number" indication provided by the pins P_1-P_3, the director routed the information cycle to the proper one of the eight memory boards and such "accept" indication is provided to the decode logic/ADDR CRC checker 5112 via line A/R. On the other hand, if the three bit memory board indication provided by "tag" is different from the backplane slot indication provided by the pins P_1-P_3, the information cycle was not received by the correct one of the memory boards and such "reject" indication is provided to the decode logic/ADDR CRC checker 5112 via line A/R. When a reject indication is provided to the decode logic/ADDR CRC checker 5112, the intended

transfer in prevented and the indication is provided by the decode logic/ADDR CRC checker 5112 to the initiating director via the A/R line. Thus, if the "memory board number" provided by pins P_1-P_3 does not match the "memory board code" contained in the "tag" the transfer request from the director is rejected and such error indication is sent back to the director. In this manner, a routing error in the director is detected immediately and is not propagated along.

Replace the Paragraphs on Page 34, beginning at line 9 with:

It is noted that the decode logic and ADDR CRC checker 5112 in upper port interface logic A also produces request signals RWA, RXA, RYA, and RZA and sends such request signal to lower port sections W-Z, respectively. Such requests are fed to an arbitration logic 5114 (FIGS. 12A-12D) included within each of the lower port sections W, X, Y and Z, respectively. Thus, because the other upper port sections B-D operate in like manner to upper port section A, the arbitration 5114 in lower port interface section W may receive requests RWB, RWC, and RWD from such other upper port sections B-D, respectively. In accordance with a predetermined arbitration rule, such as, for example, first-come, first-served, the arbitration logic 5114 of lower port interface section W grants for access to lower port 5008_1 of lower port section W to one of the requesting upper port sections A-D via a grant signal on one of the lines GWA, GWB, GWC and GWD, respectively.

Thus, referring again to FIGS. 11A-11D, the decode logic/CRC ADR checker 5112 issues a request on line RWA when port 5008_1 (FIG. 10) desires, based on the two bit information in the "tag", memory array region R_1 (FIGS. 9A-9C). In like manner, if memory array regions R_2-R_4 are indicted by the "tag", requests are made by the upper port section on lines RXA, RYA, RZA, respectively. The other upper port sections B-D operate in like manner. The grants (GR) produced by the lower port sections W, X, Y and Z are fed to the upper port sections A-D as indicated above. Thus, considering exemplary upper port section A (FIGS. 11A-11D), the grant signals from lower port sections W-Z are fed to the decode logic/CRC checker 5112 therein on lines GWA, GXA, GYA and GZA, respectively. When a grant on one of these four lines GWA, GXA, GYA and GZA is received by the decode logic/CRC checker 5112, such checker 5112

enables the gating signal to be produced on the one of the enable lines EAW, EAX, EAY, EAZ indicated by the "tag" portion. For example, if the "tag" indicates that memory array region R_3 (which is adapted for coupling to port 5008_3 of lower port section Y) the checker 5112 issues a request on line RYA. When after the arbitration logic 5114 in section Y determines that lower port logic A is to be granted access to port 5008_3, such lower port section Y issues a grant signal on line GYA. In response to such grant, the checker 5112 issues an enable signal on line EAY to thereby enable information to pass to port A_3 (FIGS. 11A-11D).

In a reciprocal manner, when data is to be transferred from a memory array region to the requesting director, the information sent by the requesting director is processed as described above. Now, however, the checker 5112 sends a control signal to one of the lines EAW-EAZ to selector section 5118 to enable data on one of the ports A_1-A_4 coupled to the addressed memory array regions R_1-R_4 to pass to register 5120 and then to upper port 5006_1.

Referring now to FIGS. 12A-12D, exemplary lower port section W is shown to include arbitration logic 5114 described above, and the selector 5120 fed by signals on ports W_1-W_4. (Referring again to FIG. 10, ports W_1-W_4 are coupled to ports A_1, B_1, C_1 and D_1, respectively, of upper port interface sections A-D, respectively.) Thus, when the arbitration logic 5114 grants access to one of the upper port sections A-D, the decoder 5122 decodes the grant information produced by the arbitration logic and produces a two bit control signal for the selector 5120. In response to the two bit control signal produced by the decoder 5122, the selector couples one of the ports W_1-W_4 (and hence one of the upper port sections A-D, respectively), to the output of the selector 5120 and hence to lower port 5008_1 in a manner to be described.

Replace the Paragraphs on Page 36, beginning at line 12 with:

More particularly, the DATA, memory control, ADDR, and "tag" portions (with their byte parity (p) generated by parity generator 5102 (FIGS. 11A-11D)) of the information coupled to the output of selector 5120 is stored in the register 5124. As noted above in connection with FIG. 16, the DATA_CRC portion (i.e., the words X and Y) occurs after the last DATA word. Thus, as the words in the DATA clock through register 5124 they pass into the DATA_CRC

checker 5132 where the CRC of the DATA is determined (i.e., the DATA_CRC checker 5132 determine X and Y words of the DATA fed to such checker 5132). The actual X and Y words (i.e., DATA_CRC stored in register 5128, both content (n) and parity (p)) are stored successively in register 5128 and are then passed to checker 5132 where they are checked against the X and Y words determined by the checker 5132. As noted above, the DATA has appended to it its parity (p). Thus, the "information" whether in register 5124 or register 5128 has a content portion indicated by "n" and its parity indicated by "p". Thus, the DATA_CRC register 5128 includes the DATA_CRC previously stored in register 5104_1 (FIGS. 11A-11D) (i.e., the content portion designated by "n") and its parity (designated by "p"). The DATA, memory control, ADDR, and "tag" portions, (with their parity (p) (i.e., content "n" plus its appended parity "p") stored in register 5124 may be coupled through a selector 5149 through one of two paths: One path is a direct path when the "Wait and Validate" command is not issued by the director; and, a second path which includes a delay network 5130, here a three clock pulse delay network 5130.

More particularly, it is noted that the DATA, control, ADDR, "tag", both content (n) and parity (p) are also fed to a DATA_CRC checker 5132. Also fed to the DATA_CRC checker 5132 is the output of DATA_CRC register 5128. The CRC checker 5132 checks whether the DATA_CRC (content "n" plus its parity "p") is the same as the CRC of the DATA, such DATA having been previously stored in register 5104_2 (FIGS. 11A-11D), i.e., the content "n" plus its parity "p" of the DATA previously stored in register 5104_2 (FIGS. 11A-11D). If they are the same, (i.e., no DATA_CRC_ERROR), a logic 0 is produced by the CRC checker 5132. If, on the other hand, they are not the same, (i.e., a DATA_CRC_ERROR), the CRC checker 5132 produces a logic 1. The output of the Data_CRC checker 5132 thereby indicates whether there is an error in the CRC of the DATA. Note that a DATA_CRC_ERROR is not known until three clock cycles after the last sixteen-bit portion of the DATA (i.e., the word of the DATA, FIG. 16) is calculated due to the nature of the CRC algorithm. Such indication is fed to a selector 5152 via an OR gate 5141. If there is a DATA_CRC_ERROR, the "information" at the output of the delay network 5130 (i.e., the last word of the DATA (FIG. 16)) with its parity (p)) is corrupted. Here, the content (n) of such "information" (i.e., the "information" at the output of the delay

network 5130 (i.e., the last word of the DATA (FIG. 16))) is fed to a second input I_2 of the selector 5140. The parity (p) of such "information" (i.e., the last word of the DATA (FIG. 16)) is fed non-inverted to one input of selector 5152 and inverted, via inverter 5150, to a second input of the selector 5152. If there is a DATA_CRC_ERROR detected by data CRC checker 5132, the inverted parity is passed through the selector 5152 and appended to the content portion (n) of the "information" (i.e., the last word of the DATA (FIG. 16)) provided at the output of the delay network 5130 and both "n" and appended "p" are fed to the second input I_2 of selector 5140 thereby corrupting such "information". It should be noted that the remaining portions of the information cycle (i.e., the memory control, address (ADDR), "tag", and all but the last word of the DATA (FIG. 16)) pass through the delay network 5130 without having their parity (p) corrupted.

If there is a no "Wait and Validate" transfer, logic decoder 5122 selects the first input I_1 as the output of the selector 5140. If there is a "Wait and Validate" transfer, the logic decoder 5122 selects the second input I_2 as the output of the selector 5140. It is noted, however, that that because the last word of DATA (FIG. 16) is delayed three clock pulses (from Clock 1) by registers 5142, 5144, and 5146 (such registers 5142, 5144 and 5146 being fed by such Clock 1), the DATA_CRC check is performed before the last word of the DATA appears at the output of register 5146. Thus, the last word of the DATA is corrupted in byte parity before being passed to the logic section 5010_1-5010_8. That is, because of the delay network 5130, the DATA_CRC is evaluated before the last word of the DATA has passed to port 5008_1. This corruption in parity (p), as a result of a detected DATA_CRC error, is detected by a parity checker 6106 (FIGS. 14A-14D) in the following logic section 5010_1-5010_8 in a manner to be described. Suffice it to say here, however, that detection of the parity error (produced by the detected CRC error) prevents such corrupted information from storage in the SDRAMs.

On the other hand, if there is no DATA_CRC_ERROR (and no error in the parity of the DATA_CRC detected by the parity checker 6106 (FIGS. 14A-14D) in a manner to be described) the non-inverted parity (p) is appended to the "information" (i.e., DATA, memory control, ADDR, and "tag") provided at the output of the delay network 5130 and such information is fed

to the proper memory address region R_1-R_4 as indicated by "tag".

Replace the Paragraphs on Page 39, beginning at line 14 with:

Thus, the exemplary lower port interface section W (FIGS. 12A-12D) includes a parity generator made up of an exclusive OR gate 5134 and register 5136 arranged as shown fed by the parity (p) of the DATA portion stored in register 5124. The generated parity p is fed to a comparator 5138 along with the parity (p) of the DATA_CRC (i.e., DATA_CRC_PARITY), as indicated. If the two are the same at the end of the DATA portion of the information cycle (FIG. 16), a logic 0 is produced by the comparator 5138 and such logic 0 passes to the selector 5152 to enable the non-inverted parity to pass through such selector 5152. If there is an error in the parity bit of the CRC, a logic 1 is produced by the comparator 5138 and the inverted parity is passed through the selector 5152. The logic 1 output of comparator 5138 passes through OR gate 5141 to couple the inverted parity (p) through selector 5152 to append to the content port (n) of DATA control, ADDR, and "tag" at port I_2 of selector 5140. Thus, if there is either a DATA_CRC_ERROR or if DATA_CRC_PARITY is different from parity of the DATA_PARITY at the end of the DATA portion of the information cycle as indicated by a signal produced on line COMP_ENABLE by the logic decoder 5122, a logic 1 is produced at the output of OR gate 5141 thereby coupling the inverted parity through selector 5152. Otherwise, the non-inverted parity passes through selector 5152. That is, the COMP_EN is produced at the end of the DATA in the information cycle (FIG. 16).

It is noted that information read from the memory region passes to a register 5170 and a CRC generator 5172. The generated CRC is appended to the information clocked out of the register 5170. Four copies of the information with appended CRC are stored in registers 5174_1-5174_4, respectively. In response to the "tag" portion fed to logic decoder 5122, a selected one of the registers 5174_1-5174_4 is coupled to one of the port W_1-W_4 by selector 5180 and gates 5182_1-5182_4 in a manner similar to that described in connection with FIGS. 11A-11D.

Referring now to FIGS. 13A-13E a pair of the logic sections 5010_1-5010_8 (memory array region controllers), here logic sections 5010_1 and 5010_2 are shown. As noted above in

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connection with FIGS. 9A-9C, both logic sections 5010_1 and 5010_2 are coupled to the same memory array region, here memory array region R_1. As was also noted above in connection with FIGS. 9A-9C, the logic section 5010_1 is in one fault domain, here fault domain A, and logic section 5010_2 is in a different fault domain, here fault domain B. Thus, logic section 5010_1 operates in response to clock pulses from Clock 1 and logic section 5010_2 operates in response to clock pulses from Clock 2.

As noted above, each logic section 5010_1-5010_8 (FIGS. 9A-9C) includes a pair of upper ports, A and B, a control port C and a data port D. Referring to FIGS. 13A-13E, an exemplary logic section 5010_1 is shown in detail to include a upper port A controller 6002A coupled to upper port A, a upper port B controller 6002B coupled to upper port B, and a memory refresh section 6002R.

Both port A and port B controllers 5010_1, 5010_2 have access to the data stored in the same memory array region R_1. Further, while each can provide different, independent control and address information, (i.e., memory control, ADDR, and "tag" (hereinafter sometimes referred to as ADDR/CONTROL)), both share the same DATA port. As noted above, the details of the memory array region 1 are described in detail in connection with FIG. 6 of U. S. Patent 5,943,287. Thus, arbitration is required for access to the common memory array region R_1 when both the port A and port B controllers 5010_1 and 5010_2 desire access to the memory array region R_1. Further, the SDRAMs in the memory array region R_1 require periodic refresh signals from the memory refresh section 6002R. Thus, access or request for, the memory array region R_1 may come from: the upper port A controller 6002A (i.e., REQUEST A); the upper port B controller 6002B (i.e., REQUEST B); and from the memory refresh section 6002R (i.e., REFRESH REQUEST). These request are fed to an arbitration logic 6004 included within the logic section 5010_1-5010_8. The arbitration sections 6004_1, 6004_2 in the redundant paired logic sections, here logic sections 5010_1, 5010_2, respectively, arbitrate in accordance with an arbitration algorithm to be described and thereby to issue a grant for access to the memory array region R_1 to either: the upper port A controller 6002A (i.e., GRANT A); the upper port B controller 6002B (i.e., GRANT B); or the memory refresh section 6002R (i.e., REFRESH GRANT).

Here, the arbitration algorithm is an asymmetric round robin sharing of the common memory array region R_1. The arbitration logic 6004_1, 6004_2 and the algorithm executed therein will be described in more detail in connection with FIGS. 15A-15E. Suffice it to say here however that the arbitration grants access to the common memory array region based on the following conditions:

Replace the Paragraphs on Page 43, beginning at line 16 with:

Referring again to FIGS. 13A-13E, the arbitration logic 6004_1, 6004_2 in each one of the logic sections 5010_1, 5010_2 produces: a memory output enable (MOE) signal; a memory refresh enable (MRE) signal (to be described in more detail in connection with FIGS. 15A-15E and 19); and, a memory grant (MG) signal, (to be described in more detail in connection with FIGS. 15A-15E and 19). Thus, logic section 5010_1 produces a memory output enable signal MOEA (to be described in more detail in connection with FIGS. 15A-15E and 19), a memory refresh enable signal MREA (to be described in more detail in connection with FIGS. 15A-15E and 19) and a memory grant signal MGA (to be described in more detail in connection with FIGS. 15A-15E and 19). Likewise, logic section 5010_2 produces a memory output enable signal MOEB (to be described in more detail in connection with FIGS. 15A-15E and 19), a memory refresh enable signal MREB (to be described in more detail in connection with FIGS. 15A-15E and 19) and a memory grant signal MGB (to be described in more detail in connection with FIGS. 15A-15E and 19). Suffice it to say here, however, that the MOEA signal is a triplicate signal MOE_{I-1}, MOE_{I-2}, MOE_{I-3} and the MGA signal is also a triplicate signal MGE_{IA}, MGE_{IIA}, and MGE_{IIIA}.

The MOEA and MREA signals from the logic section 5010_1 and the MOEB and MREB signals from the logic section 5010_2 are fed to a watch dog (WD) section 6006, to be described in more detail in connection with FIGS. 15A-15E. Suffice it to say here, however, that, as noted above, the arbitration algorithm is a function of the operating/non-operating condition of the logic sections 5010_1, 5010_2. This operating/non-operating condition is determined by the watchdog section 6006 and more particularly by examining the MOEA, MREA, MOEB, MREB signals produced by the logic sections 5010_1 and 5010_2, 6002B, respectively. The MOEA,

MREA, MOEB, MREB signals are asserted when there is a grant. Such signals MOEA, MREA, MOEB, MREB are fed to the watchdog section 6006. As will be described, the watchdog section 6006 examines the time history of these signals to determine if the logic section 5010_1 or 5010_2 asserting them is operating properly. Based on the results of such examination, the watchdog selects the Condition I, Condition II, or Condition III, described above.

More particularly, consider, for example, a case where the MOEA signal is asserted for too long a predetermined time interval. It should be recalled that the logic section 5010_1 producing such MOEA signal is granted access to the memory in State 1 of the normal arbitration condition (i.e., Condition I, above). The watchdog section 6006 thus detects a fault in logic section 5010_1. When such a fault is detected, the watchdog section 6006 issues a Condition III signal on in triplicate on lines MSAB to the arbitration sections 6004_1, 6004_2 in both the logic sections 5010_1, 5010_2, respectively, indicating that the arbitration algorithm will operate in accordance with the States set forth above for Condition III. Further, the watchdog 6006 issues a data output enable signal in triplicate on lines DOEA (i.e., $DOEA_0$, $DOEA_1$, and $DOEA_2$). This triplicate signal DOEA (i.e., $DOEA_0$, $DOEA_1$, and $DOEA_2$) is fed to a majority gate (MG) 6007 (FIGS. 13A-13E), in accordance with the majority of the triplicate data fed to it, provides an enable/disable signal for gate 6009. If the majority indicates a fault, the gate 6009 inhibits DATA from passing between the logic section 5010_1 and the data port D thereof.

Consider the case where the arbitration is in Condition I. Consider also that in such condition I, the MREA signal is not produced after a predetermined time interval which ensures proper refreshing on the SDRAMs in the memory array region R_1. The watchdog section 6006 will again detect a fault in the logic section 5010_1 port A controller 6002A. When such a fault is detected, the watchdog section 6006 issues a Condition III signal on in triplicate on lines MSAB (i.e., $MSAB_0$, $MSAB_1$, $MSAB_2$) to the arbitration sections 6004_1, 6004_2 in both the logic sections 5010_1, 5010_2, respectively. Further, the watchdog 6006 issues a data output enable signal in triplicate on lines DOEA (i.e., $DOEA_0$, $DOEA_1$, and $DOEA_2$) (FIGS. 13A-13E) to inhibit DATA from passing between the logic section 5010_1 and the data port D thereof.

Replace the Paragraphs on Page 45, beginning at line 22 with:

Thus, referring to FIGS. 13A-13E, the memory array region R_1 may be coupled to either Port_A (A) or Port_B (B) of the logic sections 5010_1, 5010_2 or to the memory refresh section 6002R therein selectively in accordance with a Port_A_SELECT, Port_B_SELECT , Port_R_SELECT signal fed to a pair of selectors 6010_C, 6010_D, shown in more detail for exemplary logic section 5010_1. Access by the upper port A controller 6002A (i.e., Port_A), by the upper port B controller 6002B, or the memory refresh section 6002R to the memory array region R_1 is in accordance with the algorithm described above

An exemplary one of the upper port A and port B logic controllers 6002A and 6002B, here controller 6002A, will be described in more detail in connection with FIGS. 14A-14D. Suffice it to say here, however, that it is noted that the output of selector 6010_C is coupled to the control port C of the exemplary logic section 5101_1 and the output of selector 6010_D is coupled to the data port D of the exemplary logic section 5101_1 through the gate 6009. Each one of the selectors 6010_C and 6010_D has three inputs A, B. and R, as shown. The A, B and R inputs of selector 6010_C are coupled to: the ADR/CONTROL produced at the output of upper port A controller 6002A; the ADR/CONTROL produced at the output of upper port B controller 6002B; and, the portion REFRESH_C of the refresh signal produced by the memory refresh section 6002R, respectively as indicated. The A, B and R inputs of selector 6010D are coupled to: the WRITE DATA produced at the output of upper port A controller 6002A; the WRITE DATA produced at the output of upper port B controller 6002B; and, the portion REFRESH_D of the refresh signal produced by the memory refresh section 6002R, respectively as indicated. The Port_A_SELECT, Port_B_SELECT are produced by the upper port A controller 6002A, upper port B controller 6002B in a manner to be described. The Port_R_SELECT signal is produced by the memory refresh section 6002R in a manner to be described to enable proper operation of the above described arbitration algorithm and to proper a refresh signal to the SDRAMs in the memory array region R_1 at the proper time. Suffice it to say here, however, that when port A controller 6002A produces the Port_A_SELECT signal, the ADR/CONTROL at the output of port A controller 6002A passes to the output of the selector 6010C and the DATA_WRITE at the

output of the port A controller 6002A passes to the output of the selector 6010D. Likewise, when port B controller 6002B produces the Port_B_SELECT signal, the ADR/CONTROL at the output of port B controller 6002B passes to the output of the selector 6010C and the DATA_WRITE at the output of the port B controller 6002B passes to the output of the selector 6010D. In like manner, when refresh memory section 6002R produces the Port_R_SELECT_C signal, the REFRESH_C at the output of refresh memory section 8002R passes to the output of the selector 6010C and in response to the Port_R_SELECT signal, the REFRESH_D at the output of the refresh memory section 8002R passes to the output of the selector 6010D. It is noted that data read from the memory array R_1 (i.e., READ_DATA) is fed from the data port D to both the upper Port A controller 6002A and the upper Port B controller 6002B.

Referring now to FIGS. 14A-14D, the exemplary port A controller 6002A is shown in more detail to include a Port A primary control section 6100P and a Port A secondary control section 6100S. The two sections 6100P and 6100S are both coupled to port A and both implement the identical control logic. Thus, each one of the two sections 6100P and 6100S should produce the same results unless there is an error, here a hardware fault, in one of the two sections 6100P and 6100S. Such a fault is detected by a fault detector 6102 in a manner to be described.

Thus, referring to the details of one of the two sections 6100P and 6100S, here section 6100P, it is first noted that the information at Port_A is fed to a parity checker 6101. It is noted that is there is an error in parity induced by the CRC check described in FIGS. 12A-12D in connection with selector 5152, such detected parity error is reported to a control and DATA path logic 6112. In response to a detected parity error, control and DATA path logic 6112 prevents memory control signals (e.g., suppress the Column Address Select signal to the SDRAMs) from being produced on the CONTROL_P line. Thus, absent control signal, DATA will not be stored in the memory region.

Replace the Paragraph on Page 49, beginning at line 24 with:

It is noted that the RAP and PAS signals are both sent to the arbitration logic 6004_1

(FIGS. 13A-13E) as composite signal REQUEST A. The arbitration section 6004_1 considers a valid request only if both signals RAP and RAS are the same. In like manner, the arbitration logic 6004_1 issues separate grant signals GAP and GAS which are shown in FIGS. 13A-13E as a composite signal GRANT_A. Likewise, PORT_A_P_SELECT and PORT_A_S_SELECT signals are both sent to the arbitration logic 6004_1 (FIGS. 13A-13E) as composite signal PORT_A_SELECT. The arbitration section 6004_1 considers a valid request only if both signals PORT_A_P_SELECT and PORTA_S_SELECT are the same.

Replace the Paragraphs on Page 50, beginning at line 6 with:

Referring now to FIGS. 15A-15E, the arbitration logics 6004_1, 6004_2 of the logic sections 5010_1, 5010_2, respectively, are shown along with the watchdog section 6006. It is first noted that the arbitration logic 6004_1, 6004_2 are identical in construction.

Arbitration logic 6004_1 is fed by:

REQUEST A (i.e., RAP, RAS) from upper port A controller 6002A of logic section 5010_1 (FIGS. 13A-13E);

REQUEST B (RBP, RBS) from upper port B controller 6002B of logic section 5010_1 (FIGS. 13A-13E);

REQUEST R from upper memory refresh section 6002R of logic section 5010_1 (FIGS. 13A-13E) (It is to be noted that the REQUEST R is made up of two signals, each being produced by identical primary and secondary identical memory refresh units, not shown, in memory refresh section 6002R both of which have to produce the same refresh signal in order for the arbitration logic 6004_1 to respond to the refresh request).

Arbitration logic 6004_2 is fed by:

REQUEST A from upper port A controller 6002A of logic section 5010_2 (FIGS. 13A-13E);

REQUEST B from upper port B controller 6002B of logic section 5010_2 (FIGS. 13A-13E);

REQUEST R from upper memory refresh section 6002R of logic section 5010_2.

As shown in FIGS. 15A-15E, each one of the three request signals REQUEST A, REQUEST B, and REQUEST R, produced in logic section 5010_1 is fed, in triplicate, to three identical arbitration units, (i.e., arbitration unit I, arbitration unit II, and arbitration unit III) in the arbitration logic 6004_1 of such logic section 5010_1, as indicated. (See also FIG. 19). Likewise, each one of the three request signals REQUEST A, REQUEST B, and REQUEST R, produced in logic section 5010_2 is fed, in triplicate, to three identical arbitration units, (i.e., arbitration unit I, arbitration unit II, and arbitration unit III, in the arbitration logic 6004_2 of such logic section 5010_2 as indicated.

Replace the Paragraph on Page 52, beginning at line 23 with:

The signals $MSAB_{I\_1}$, $MSAB_{II\_1}$, and $MSAB_{III\_1}$, are fed to the arbitration units I, II, and III, respectively, in arbitration logic 6004_1. In like manner, the signals $MSAB_{I\_2}$, $MSAB_{II\_2}$, and $MSAB_{III\_2}$, are fed to the arbitration units I, II, and III, respectively, in arbitration logic 6004_2. In response to such signals, each one of the arbitration units I, II, and III, makes an independent determination of whether logic section 5010_1 (FIGS. 13A-13E) or logic section 5010_2 will be granted access to the memory array region R_1. A grant by logic section 5010_1 to logic section 5010_2 is indicated by a Memory Grant (MG) signal. Thus, arbitration units I, II, and III of logic section 5010_1 produce Memory Grant signals MGI_1, $MGII_1$, and $MGIII_1$, respectively. Such signals are fed to a synchronization filter 6202_2 in arbitration logic 6004_2. The synchronization filter 6202_2 operates as is constructed in the same manner as synchronization filters 6200_1 and 6200_2. In like manner arbitration units I, II, and III of logic section 5010_2 produce Memory Grant signals MGI_2, $MGII_2$, and $MGIII_2$, respectively. Such signals are fed to a synchronization filter 6202_1 in arbitration logic 6004_1. The synchronization filter 6202_1 operates as is constructed in the same manner as synchronization filter 6202_2.

Replace the Paragraph on Page 53, beginning at line 30 with:

Referring now to FIGS. 20A-20C, the three arbitrations I, II, and III of exemplary arbitration logic 6004_1 are the signals fed thereto and produced thereby are shown in more detail.

It is first noted that the primary signal REQUEST_A_P, (RAP), and the secondary request signal REQUEST_A_S (RAS) are each fed in triplicate; one copy to each of the arbitrations I, II, and III, as indicated. The one of the triplicate RAP and RAS fed to arbitration I are fed to an AND gate 8000_1, a second one of the triplicate RAP and RAS fed to arbitration II are fed to an AND gate 8000_2, and the third one of the triplicate RAP and RAS fed to arbitration III are fed to an AND gate 8000_3, as indicated. Likewise, the signals REQUEST_B_P, (RBP), and REQUEST_B_S (RBS) are each fed in triplicate; one copy to each of the arbitrations I, II, and III, as indicated. The one of the triplicate RBP and RBS fed to arbitration I are fed to an AND gate 8002_1, a second one of the triplicate RBP and RBS fed to arbitration II are fed to an AND gate 8002_2, and the third one of the triplicate RBP and RBS fed to arbitration III are fed to an AND gate 8002_3, as indicated. As mentioned briefly above, there are two memory refresh units in the memory refresh section 6002R (FIGS. 13A-13E). One, a primary unit (not shown), issues a request RRP and the other, a secondary unit (not shown), issues a request RRS. Above, in connection with FIGS. 13A-13E, these two requests were considered as a composite request (REFRESH_REQUEST) to simplify the discussion presented above. Here, in connection with FIG. 19, the individual signals RRP, RRS are shown in more detail. Thus, the signals RRP, RRS are each fed in triplicate; one copy to each of the arbitrations I, II, and III, as indicated. The one of the triplicate RRP and RRS is fed to arbitration I are fed to an AND gate 8004_1, a second one of the triplicate RRP and RRS fed to arbitration II are fed to an AND gate 8004_2, and the third one of the triplicate RRP and RS fed to arbitration III are fed to an AND gate 8004_3, as indicated.

Replace the Paragraphs on Page 54, beginning at line 24 with:

Each arbitration I, II and II issues pairs of grants, i.e., a primary grant to the primary unit and a secondary grant to the secondary unit. Thus, each of the arbitrations I, II and III issues: the primary and secondary grants (GAP and GAS, respectively) to the Port A primary control section 6100P (FIGS. 14A-14D) and Port A secondary control section 6100S of Port A controller 6002A; the primary and secondary grants (GBP and GBS, respectively) to the Port B primary control section and Port A secondary control section of Port B controller 6002B; and the primary

and secondary grants (GRP and GRS, respectively) to the memory refresh primary unit memory refresh secondary unit of the memory refresh section 6002R (FIGS. 13A-13E).

The arbitrations I, II, and III produce Memory Output Enable signals MOE_{I-1}, MOE_{II-1}, and MOE_{III-1}, respectively, as indicated, for the watchdogs WD_I, WD_{II} and WD_{II}, respectively, as shown in FIGS. 15A-15E. The arbitrations I, II, and III produce Memory Refresh Enable signals MRE_{I-1}, MRE_{II-1}, and MRE_{III-1}, respectively, as indicated, for the watchdogs WD_I, WD_{II} and WD_{III}, respectively, as shown in FIGS. 15A-15E. The arbitrations I, II, and III produce Memory Grant signals MG_I, MG_I, and MG_{III}, respectively, as indicated, for the registers 6204_I, 6204_{II} and 6204_{III}, respectively, of filter 6202_2 of logic section 5010_2, as shown in FIGS. 15A-15E.

REMARKS

Applicant was required to divide FIGS. 9 and 20 into three sheets, FIGS. 11, 12 and 14 into four sheets and FIGS. 13 and 15 into five sheets. The specification has been amended to reflect such change.
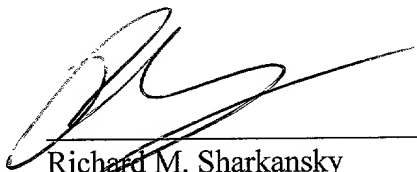
In accordance with 37 C.F.R. §1.121(c), a clean version of the paragraphs to be replaced in the specification is provided hereinabove and a marked-up version of the paragraphs in the specification being changed by the current preliminary amendment is attached hereto.

The Assistant Commissioner is hereby authorized to charge payment of any additional fees associated with this communication or credit any overpayment to Deposit Account No. 500845.

Respectfully submitted,

_____   _____
Date   9/11/01   Richard M. Sharkansky
                                  Attorney for Applicant(s)
                                  Registration No. 25,800
                                  Daly, Crowley & Mofford, LLP
                                  275 Turnpike Street, Suite 101
                                  Canton, MA 02021-2310
                                  Telephone (781) 401-9988 x23
                                  Facsimile (781) 401-9966

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Attachment: Specification changes with markings showing changes made.

VERSION OF SPECIFICATION PARAGRAPHS WITH MARKINGS SHOWING

CHANGES MADE

Change to the Paragraph beginning on Page 7 at line 11.

FIG. 6 shows the relationship between FIGS. 6A and 6B which when taken together is a block diagram showing the connections between front-end and back-end directors to one of a pair of message network boards used in the system interface of the data storage system of FIG. 2;

Changes to the Paragraphs beginning on Page 7 at line 22.

FIGS. 9A, 9B and 9C are-is a more detailed block diagram of the exemplary cache memory board of FIG. 8A;

FIG. 10 is a block diagram of a crossbar switch used in the memory board of FIGS. 9A, 9B and 9C;

FIGS. 11A, 11B, 11C and 11D are-is a block diagram of an upper port interface section used in the crossbar switch of FIG. 10;

FIGS. 12A, 12B, 12C and 12D are-is a block diagram of a lower port interface section used in the crossbar switch of FIG. 10;

FIGS. 13A, 13B, 13C, 13D and 13E are-is a block diagram of a pair of logic sections used in the memory board of FIGS. 9A, 9B and 9C;

FIGS. 14A, 14B, 14C and 14D are-is a block diagram of a pair of port controllers used in the pair of logic sections of FIGS. 13A, 13B, 13C, 13D and 13E;

FIGS. 15A, 15B, 15C, 15D and 15E are-is a block diagram of a pair of arbitration logics used in the pair of logic sections of FIGS. 13A, 13B, 13C, 13D and 13E and of a watchdog section used for such pair of logic sections;

FIG. 16 is a diagram showing words that make up exemplary information cycle used in the memory board of FIGS. 9A, 9B and 9C;

FIG. 17 is a Truth Table for a majority gate used in the memory board of FIGS. 9A, 9B and 9C;

FIG. 18 is a block diagram shown interconnections between one of the arbitration units used in one of the pair of port controllers of FIGS. 13A, 13B, 13C, 13D and 13E and a filter used in the arbitration unit of the other one of such pair of controllers of FIGS. 13A, 13B, 13C, 13D and 13E;

FIG. 19 is a timing diagram of signals in arbitration units of FIG. 18 used of one of the pair of port controllers of FIGS. 14A, 14B, 14C and 14D and a filter used in the arbitration unit used in the other one of such pair of controllers of FIGS. 14A, 14B, 14C and 14D; and

FIGS. 20A, 20B and 20C are is a more detailed block diagram of arbitrations used in the arbritration logics of FIGS. 15A, 15B, 15C, 15D and 15E.

Change to the Paragraph beginning on Page 21 at line 6.

Referring again to FIG. 8, the system includes a plurality of, here eight, memory boards. As described above in connection with FIG. 8A, each one of the memory boards includes four memory array regions R_1-R_4. Referring now to FIGS. 9A, 9B and 9C, an exemplary one of the cache memory boards in the cache memory 220 (FIG. 8), here cache memory board 220_1, is shown in more detail to include, here, the four logic networks 221_{1B}, 221_{2B}, 221_{1A}, and 221_{2A} and, here eight interface, or memory region control, sections, here logic sections 5010_1-5010_8, arranged as shown.

Changes to the Paragraphs beginning on Page 22 at line 30.

More particularly, each one of the crossbar switches 5004_1-5004_4 has, here, four lower ports 5008_1-5008_4 and four upper ports 5006_1-5006_4. Each one of the four upper ports 5006_1-5006_4, is, as noted above, coupled to a corresponding one of the four sets S_1-S_4, respectively, of four of the S/P converters. As noted above, the cache memory board 220_1 also includes eight logic sections coupled 5010_1 - 5010_8 (to be described in detail in connection with FIGS. 13A, 13B, 13C, 13D and 13E) as well as the four memory array regions R_1-R_4. An exemplary one of the memory array regions R_1-R_4 is described in connection with FIG. 6 of U. S. Patent No. 5,943,287. As described in such U. S. Patent, each one of the memory array regions includes a

pair of redundant control ports P_A, P_B and a data/chip select port (here designated as DATA). As described in such U. S. Patent, data may be written into, or read from, one of the memory array regions by control signals fed to either port P_A or to port P_B. In either case, the data fed to, or read from, the memory array region is on the common DATA port.

An exemplary one of the logic sections 5010_1 - 5010_8 will be discussed below in detail in connection with FIGS. 13A-15E and an exemplary one of the crossbar switches 5004_1-5004_4 in the logic networks 221_{1B}-221_{2A} will be discussed below in detail in connection with FIGS. 10-12D. Suffice it to say here, however, each one of the memory array regions R_1-R_4 is coupled to a pair of the logic sections 5010_1, 5010_2; 5010_3, 5010_4; 5010_5, 5010_6; 5010_7, 5010_8, respectively, as shown. More particularly, each one of the logic sections 5010_1, 5010_2; 5010_3, 5010_4 5010_5, 5010_6; 5010_7, 5010_8 includes: a pair of upper ports, Port_A (A), Port_B (B); a control port, C; and a data port, D, as indicated. The control port C of one each one of the logic sections 5010_1, 5010_3, 5010_5, 5010_7, is coupled to port P_A of a corresponding one of the four memory array regions R_1-R_4. In like manner, the control port C of one of each one of the logic sections 5010_2, 5010_4, 5010_6, 5010_8 is coupled to port P_B of a corresponding one of the four memory array regions R_1-R_4, respectively as shown. Thus, each one of the memory array regions R_1-R_4 is coupled to a redundant pair of the logic sections 5010_1, 5010_2; 5010_3, 5010_4; 5010_5, 5010_6; 5010_7, 5010_8, respectively. The data ports D of logic section pairs 5010_1, 5010_2; 5010_3, 5010_4; 5010_5, 5010_6; 5010_7, 5010_8, respectively, are coupled together and to the DATA port of a corresponding one of the memory regions, R_1-R_4, respectively, as indicated.

Changes to the Paragraphs beginning on Page 24 at line 17.

As noted above in connection with FIG. 2, each one of the host computer processors 121_1 -121_{32} is coupled to here a pair (but not limited to a pair) of the front-end directors 180_1-180_{32}, to provide redundancy in the event of a failure in one of the front end-directors 181_1-181_{32} coupled thereto. Likewise, the bank of disk drives 140 has a plurality of, here 32, disk drives 141_1-141_{32}, each disk drive 141_1-141_{32} is coupled to here a pair (but not limited to a pair) of the back-end directors 200_1-200_{32}, to provide redundancy in the event of a failure in one of the back-end

directors 200_1-200_{32} coupled thereto. Thus, the system has redundant front-end processor pairs 121_1, 121_2 through 121_{31}, 121_{32} and redundant back-end processor pairs 141_1, 141_2 through 141_{31}, 141_{32}. Considering the exemplary logic network 220_1 shown in FIGS. 9A-9C, as noted above in connection with FIG. 8B, redundant front-end processor pairs 121_1 and 121_2, are able to be coupled to ports M_{A1} and M_{B1} of a cache memory board. Thus, the ports M_{A1} and M_{B1} may be considered as redundant memory board ports. In like manner, the following may be considered as redundant memory ports because the are able to be coupled to a pair of redundant processors: M_{A2} and M_{B2}; M_{A3} and M_{B3}; M_{A4} and M_{B4}; M_{A5} and M_{B5}; M_{A6} and M_{B6}; M_{A7} and M_{B7}; and, M_{A8} and M_{B8}. It is noted that ports M_{A1} and M_{B1}; M_{A2} and M_{B2}; M_{A3} and M_{B3}; M_{A4} and M_{B4} are coupled to the front-end processors through front-end directors and ports M_{A5} and M_{B5}; M_{A6} and M_{B6}; M_{A7} and M_{B7}; M_{A8} and M_{B8} are coupled to the disk drives through back-end directors.

Referring again to FIGS. 9A-9C, from the above it should be noted then that logic networks 221_{1B} and 221_{1A} may be considered as a pair of redundant logic networks (i.e., pair 1) because they are able to be coupled to redundant pairs of processors, here front-end processors. Likewise, logic networks 221_{2B} and 221_{2A} may be considered as a pair of redundant logic networks (i.e., pair 2) because they are able to be coupled to redundant pairs of disk drives. Further, logic network 221_{1B} of pair 1 is coupled to upper port A of logic sections 5010_1, 5010_3, 5010_5, and 5010_7 while logic network 221_{1A} of pair 1 is coupled to port A of the logic sections 5010_2, 5010_4, 5010_6, and 5010_8. Logic network 221_{2B} of pair 2 is coupled to port B of logic sections 5010_1, 5010_3, 5010_5, and 5010_7 while logic network 221_{2A} of pair 2 is coupled to port B of the logic sections 5010_2, 5010_4, 5010_6, and 5010_8.

Thus, from the above it is noted that ports M_{B1}-M_{B4}, which are coupled to one of a pair of redundant processors, are adapted to be coupled to one of the ports in a pair of redundant control ports, here port P_A of the four memory array regions R_1-R_4 while ports M_{A1}-M_{A4}, of the other one of the pair of redundant processors are adapted to be coupled to the other one of the ports of the redundant control ports, here port P_B of the four memory array regions R_1-R_4. Likewise, ports M_{B5}-M_{B8}, which are coupled to one of a pair of redundant processors, are adapted to be coupled to one of the ports in a pair of redundant control ports, here port P_A of the four memory array

regions R_1-R_4 while ports M_{A5}-M_{A8}, of the other one of the pair of redundant processors are adapted to be coupled to the other one of the ports of the redundant control ports, here port P_B of the four memory array regions R_1-R_4.

Thus, the memory board 220_1 (FIGS. 9A-9C) is arranged with a pair of independent fault domains: One fault domain, Fault Domain A, is associated with logic networks 221_{1B} and 221_{2B}, logic sections 5010_1, 5010_3 5010_5, 5010_7, and ports P_A of the memory array regions R_1-R_4 and, the other fault domain, Fault Domain B, is associated with logic networks 221_{1A} and 221_{2A}, logic sections 5010_2, 5010_4, 5010_6, 5010_8 and port P_B of the memory array regions R_1-R_4. The logic in each one of the fault domains is operated by a corresponding one of a pair of independent clocks, Clock 1 and Clock 2 (FIGS. 9A-9C). More generally, a fault domain is defined as a collection of devices which share one or more common points of failure. Here, Fault Domain A includes: logic networks 221_{1B}, 221_{2B} (i.e., the S/Ps and crossbar switches 5004_1-5004_2 therein) and logic sections 5010_1, 5010_3, 5010_5, 5010_7, such devices being indicated by lines which slope from lower left to upper right (i.e., ///). The other fault domain, Fault Domain B, includes: logic networks 221_{1A}, 221_{AB} (i.e., the S/Ps and crossbar switches 5004_3-5004_4 therein) and logic sections 5010_2, 5010_4, 5010_6, 5010_8, such devices being indicated by lines which slope from upper left to lower right (i. e., \\\\). It is noted from FIGS. 9A-9C that port P_A of each one of the memory array regions R_1 -R_4 is coupled to Fault Domain A while port P_B is coupled to fault domain B. Thus, each one of the fault domains includes the devices used to couple one of a pair of redundant processors to one of a pair of redundant control ports P_A, P_B of the memory array regions R_1-R_4 and the other fault domain includes the devices used to couple the other one of the pair of redundant processors to the other one of a pair of redundant control ports P_A, P_B of the memory array regions R_1-R_4. As noted above each fault domain operates with a clock (i.e., clock 1, clock 2) separate from and independent of the clock used to operate the other fault domain.

Referring now to FIG. 10, an exemplary one of the crossbar switches 5004_1-5004_4, here crossbar switch 5004_1 is shown in detail to include four upper port interface sections A-D and lower port interface sections W-Z. The details of an exemplary one of the upper port interface sections A-D, here upper port interface section A, will be described in more detail in connection

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with FIGS. 11A-11D and the details of an exemplary one of the lower port interface sections W-Z, here lower port interface section W, will be described in more detail in connection with FIGS. 12A-12D. The function of the exemplary crossbar switch 5004_1 is to mediate the information cycle at the request of an initiating one of the directors coupled to one of the upper 5006_1-5006_4 and one logic section 5010_1-5010_8 indicated by the "tag" portion of the information (FIG. 16).

Change to the Paragraph beginning on Page 27 at line 4.

The lower port interface sections W-Z provides address, control, DATA and routing to one of the four of the logic sections 5010_1-5010_8 (FIGS. 9A, 9B and 9C) in a manner to be described. Each one of the lower interface sections W-Z is adapted to couple a corresponding one of the four memory array regions R_1-R_4 (FIGS. 9A, 9B and 9C), respectively, via logic sections 5010_1-5010_8. Each one of the four lower interface sections W-Z independently acts as an arbiter between the four upper interface sections A-D and the logic section 5010_1-5010_8 coupled thereto. This allows for simultaneous transfers (i.e., information cycles) to multiple memory array regions R_1-R_4 from multiple upper interface sections A-D. The upper interface section A-D are single threaded, i.e., one information cycle must be complete before another information cycle is allowed to the same memory array regions R_1-R_4.

Change to the Paragraph beginning on Page 27 at line 27.

More particularly, assume for example that information at upper port 5006_4 (FIGS. 9A, 9B and 9C) of crossbar switch 5004_4 is to be transferred to memory array region R_1. Referring to FIG. 10 a negotiation, i.e., arbitration, must be made by lower port interface W as a result of a request made by the upper port interface section D of crossbar switch 5004_4 to section interface W thereof. When interface section W is available to satisfy such request, (i.e., not satisfying request from other one of the upper port interface sections A-C) interface W issues a grant to upper interface section D.

Changes to the Paragraphs on beginning on Page 30 at line 16.

As noted above, an exemplary one of the upper port interface sections A-D and an exemplary one of the lower port interface sections W-Z will be described in more detail in connection with FIGS. 11A-11D and 12A-12D, respectively. Suffice it to say here, however, that information fed to port 5006_1 is coupled to ports 5008_1-5008_4 selectively in accordance with a "tag" portion such information. In a reciprocal manner, information fed to port 5008_1 is coupled to ports 5006_1-5006_4 selectively in accordance with the "tag" portion in such information. Further, ports 5006_2-5006_4 operate in like manner to port 5006_1, so that information at such ports 5006_2-5006_4 may be coupled to ports 5008_1-5008_4. Still further, ports 5008_2-5008_4 operate in like manner to port 5008_1, so that information at such ports 5008_2-5008_4 may be coupled to ports 5006_1-5006_4. It should also be noted that information may appear simultaneously at ports 5008_1-5008_4 with the information at one of such ports being coupled simultaneously to one of the ports 5006_1-5006_4 while information at another one of the ports 5008_1 - 5008_4 is coupled to a different one of the ports 5006_1-5006_4. It is also noted that, in a reciprocal manner, information may appear simultaneously at ports 5006_1 - 5006_4 with the information at one of such ports being coupled simultaneously to one of the ports 5008_1-5008_4 and with information at another one of the ports 5006_1 - 5006_4 being coupled to a different one of the ports 5008_1-5008_4.

Referring now to FIGS. 11A-11D, an exemplary one of the upper port interface sections A-D, here upper port interface section A is shown in more detail. It is first noted that the information at port 5006_1 includes: the "tag" portion referred to above; an address CRC ADDR_CRC portion, an address ADDR portion, a memory control portion (i.e., read/write, transfer length, "Wait and Validate", etc.); a data portion, (DATA); and a DATA Cyclic Redundancy Check (CRC) portion (DATA_CRC).

Change to the Paragraph on beginning on Page 32 at line 26.

It is noted that the upper port section A also includes a memory board checker 5114. Each of the here eight memory board 220_1-220_8 (FIG. 8) plugs into the backplane 302 as discussed above in connection with FIG. 3. As noted above, here the backplane 302 is adapted to a plurality of, here up to eight memory boards. Thus, here the backplane 302 has eight memory

board slots. Pins P_1-P_3 (FIGS. 9A, 9B and 9C) are provided for each backplane 320 memory

board slot and produce logic voltage levels indicating the slot position in the backplane. Thus,

here the slot position may be indicated with the logic signals on the three pins P_1-P_3 to produce a

three bit logic signal representative of the backplane slot position. Referring again to FIGS. 9A,

9B and 9C, the exemplary memory board 220_1 is shown plugged into a slot in the backplane 302.

As noted above, the slot has pins P_1-P_3 which provides the slot position three bit logic signal

indicative of the slot or "memory board" number in the backplane. The logic signals produced by

the pins P_1-P_3 are fed to the memory board checker 5114 (FIGS. 11A-11D). Also fed to the

memory board checker 5114 are the 3-bits of the "tag" which indicates the one of the memory

array boards which is to receive the data (i.e., a 3-bit "memory board code"). If the three bit

memory board indication provided by "tag" is the same as the backplane slot or "memory board

number" indication provided by the pins P_1-P_3, the director routed the information cycle to the

proper one of the eight memory boards and such "accept" indication is provided to the decode

logic/ADDR CRC checker 5112 via line A/R. On the other hand, if the three bit memory board

indication provided by "tag" is different from the backplane slot indication provided by the pins

P_1-P_3, the information cycle was not received by the correct one of the memory boards and such

"reject" indication is provided to the decode logic/ADDR CRC checker 5112 via line A/R.

When a reject indication is provided to the decode logic/ADDR CRC checker 5112, the intended

transfer in prevented and the indication is provided by the decode logic/ADDR CRC checker

5112 to the initiating director via the A/R line. Thus, if the "memory board number" provided by

pins P_1-P_3 does not match the "memory board code" contained in the "tag" the transfer request

from the director is rejected and such error indication is sent back to the director. In this manner,

a routing error in the director is detected immediately and is not propagated along.

Changes to the Paragraphs beginning on Page 34 at line 9.

It is noted that the decode logic and ADDR CRC checker 5112 in upper port interface

logic A also produces request signals RWA, RXA, RYA, and RZA and sends such request signal

to lower port sections W-Z, respectively. Such requests are fed to an arbitration logic 5114

(FIGS. 12A-12D) included within each of the lower port sections W, X, Y and Z, respectively. Thus, because the other upper port sections B-D operate in like manner to upper port section A, the arbitration 5114 in lower port interface section W may receive requests RWB, RWC, and RWD from such other upper port sections B-D, respectively. In accordance with a predetermined arbitration rule, such as, for example, first-come, first-served, the arbitration logic 5114 of lower port interface section W grants for access to lower port 5008_1 of lower port section W to one of the requesting upper port sections A-D via a grant signal on one of the lines GWA, GWB, GWC and GWD, respectively.

Thus, referring again to FIGS. 11A-11D, the decode logic/CRC ADR checker 5112 issues a request on line RWA when port 5008_1 (FIG. 10) desires, based on the two bit information in the "tag", memory array region R_1 (FIGS. 9A-9C). In like manner, if memory array regions R_2-R_4 are indicted by the "tag", requests are made by the upper port section on lines RXA, RYA, RZA, respectively. The other upper port sections B-D operate in like manner. The grants (GR) produced by the lower port sections W, X, Y and Z are fed to the upper port sections A-D as indicated above. Thus, considering exemplary upper port section A (FIGS. 11A-11D), the grant signals from lower port sections W-Z are fed to the decode logic/CRC checker 5112 therein on lines GWA, GXA, GYA and GZA, respectively. When a grant on one of these four lines GWA, GXA, GYA and GZA is received by the decode logic/CRC checker 5112, such checker 5112 enables the gating signal to be produced on the one of the enable lines EAW, EAX, EAY, EAZ indicated by the "tag" portion. For example, if the "tag" indicates that memory array region R_3 (which is adapted for coupling to port 5008_3 of lower port section Y) the checker 5112 issues a request on line RYA. When after the arbitration logic 5114 in section Y determines that lower port logic A is to be granted access to port 5008_3, such lower port section Y issues a grant signal on line GYA. In response to such grant, the checker 5112 issues an enable signal on line EAY to thereby enable information to pass to port A_3 (FIGS. 11A-11D).

In a reciprocal manner, when data is to be transferred from a memory array region to the requesting director, the information sent by the requesting director is processed as described above. Now, however, the checker 5112 sends a control signal to one of the lines EAW-EAZ to

selector section 5118 to enable data on one of the ports A_1-A_4 coupled to the addressed memory array regions R_1-R_4 to pass to register 5120 and then to upper port 5006_1.

Referring now to FIGS. 12A-12D, exemplary lower port section W is shown to include arbitration logic 5114 described above, and the selector 5120 fed by signals on ports W_1-W_4. (Referring again to FIG. 10, ports W_1-W_4 are coupled to ports A_1, B_1, C_1 and D_1, respectively, of upper port interface sections A-D, respectively.) Thus, when the arbitration logic 5114 grants access to one of the upper port sections A-D, the decoder 5122 decodes the grant information produced by the arbitration logic and produces a two bit control signal for the selector 5120. In response to the two bit control signal produced by the decoder 5122, the selector couples one of the ports W_1-W_4 (and hence one of the upper port sections A-D, respectively), to the output of the selector 5120 and hence to lower port 5008_1 in a manner to be described.

Changes to the Paragraphs beginning on Page 36 at line 12.

More particularly, the DATA, memory control, ADDR, and "tag" portions (with their byte parity (p) generated by parity generator 5102 (FIGS. 11A-11D)) of the information coupled to the output of selector 5120 is stored in the register 5124. As noted above in connection with FIG. 16, the DATA_CRC portion (i.e., the words X and Y) occurs after the last DATA word. Thus, as the words in the DATA clock through register 5124 they pass into the DATA_CRC checker 5132 where the CRC of the DATA is determined (i.e., the DATA_CRC checker 5132 determine X and Y words of the DATA fed to such checker 5132). The actual X and Y words (i.e., DATA_CRC stored in register 5128, both content (n) and parity (p)) are stored successively in register 5128 and are then passed to checker 5132 where they are checked against the X and Y words determined by the checker 5132. As noted above, the DATA has appended to it its parity (p). Thus, the "information" whether in register 5124 or register 5128 has a content portion indicated by "n" and its parity indicated by "p". Thus, the DATA_CRC register 5128 includes the DATA_CRC previously stored in register 5104_1 (FIGS. 11A-11D) (i.e., the content portion designated by "n") and its parity (designated by "p"). The DATA, memory control, ADDR, and

"tag" portions, (with their parity (p) (i.e., content "n" plus its appended parity "p") stored in register 5124 may be coupled through a selector 5149 through one of two paths: One path is a direct path when the "Wait and Validate" command is not issued by the director; and, a second path which includes a delay network 5130, here a three clock pulse delay network 5130.

More particularly, it is noted that the DATA, control, ADDR, "tag", both content (n) and parity (p) are also fed to a DATA_CRC checker 5132. Also fed to the DATA_CRC checker 5132 is the output of DATA_CRC register 5128. The CRC checker 5132 checks whether the DATA_CRC (content "n" plus its parity "p") is the same as the CRC of the DATA, such DATA having been previously stored in register 5104_2 (FIGS. 11A-11D), i.e., the content "n" plus its parity "p" of the DATA previously stored in register 5104_2 (FIGS. 11A-11D). If they are the same, (i.e., no DATA_CRC_ERROR), a logic 0 is produced by the CRC checker 5132. If, on the other hand, they are not the same, (i.e., a DATA_CRC_ERROR), the CRC checker 5132 produces a logic 1. The output of the Data_CRC checker 5132 thereby indicates whether there is an error in the CRC of the DATA. Note that a DATA_CRC_ERROR is not known until three clock cycles after the last sixteen-bit portion of the DATA (i.e., the word of the DATA, FIG. 16) is calculated due to the nature of the CRC algorithm. Such indication is fed to a selector 5152 via an OR gate 5141. If there is a DATA_CRC_ERROR, the "information" at the output of the delay network 5130 (i.e., the last word of the DATA (FIG. 16)) with its parity (p)) is corrupted. Here, the content (n) of such "information" (i.e., the "information" at the output of the delay network 5130 (i.e., the last word of the DATA (FIG. 16))) is fed to a second input I_2 of the selector 5140. The parity (p) of such "information" (i.e., the last word of the DATA (FIG. 16)) is fed non-inverted to one input of selector 5152 and inverted, via inverter 5150, to a second input of the selector 5152. If there is a DATA_CRC_ERROR detected by data CRC checker 5132, the inverted parity is passed through the selector 5152 and appended to the content portion (n) of the "information" (i.e., the last word of the DATA (FIG. 16)) provided at the output of the delay network 5130 and both "n" and appended "p" are fed to the second input I_2 of selector 5140 thereby corrupting such "information". It should be noted that the remaining portions of the information cycle (i.e., the memory control, address (ADDR), "tag", and all but the last word of

the DATA (FIG. 16)) pass through the delay network 5130 without having their parity (p) corrupted.

If there is a no "Wait and Validate" transfer, logic decoder 5122 selects the first input I_1 as the output of the selector 5140. If there is a "Wait and Validate" transfer, the logic decoder 5122 selects the second input I_2 as the output of the selector 5140. It is noted, however, that that because the last word of DATA (FIG. 16) is delayed three clock pulses (from Clock 1) by registers 5142, 5144, and 5146 (such registers 5142, 5144 and 5146 being fed by such Clock 1), the DATA_CRC check is performed before the last word of the DATA appears at the output of register 5146. Thus, the last word of the DATA is corrupted in byte parity before being passed to the logic section 5010_1-5010_8. That is, because of the delay network 5130, the DATA_CRC is evaluated before the last word of the DATA has passed to port 5008_1. This corruption in parity (p), as a result of a detected DATA_CRC error, is detected by a parity checker 6106 (FIGS. 14A-14D) in the following logic section 5010_1-5010_8 in a manner to be described. Suffice it to say here, however, that detection of the parity error (produced by the detected CRC error) prevents such corrupted information from storage in the SDRAMs.

On the other hand, if there is no DATA_CRC_ERROR (and no error in the parity of the DATA_CRC detected by the parity checker 6106 (FIGS. 14A-14D) in a manner to be described) the non-inverted parity (p) is appended to the "information" (i.e., DATA, memory control, ADDR, and "tag") provided at the output of the delay network 5130 and such information is fed to the proper memory address region R_1-R_4 as indicated by "tag".

Changes to the Paragraphs beginning on Page 39 at line 14.

Thus, the exemplary lower port interface section W (FIGS. 12A-12D) includes a parity generator made up of an exclusive OR gate 5134 and register 5136 arranged as shown fed by the parity (p) of the DATA portion stored in register 5124. The generated parity p is fed to a comparator 5138 along with the parity (p) of the DATA_CRC (i.e., DATA_CRC_PARITY), as indicated. If the two are the same at the end of the DATA portion of the information cycle (FIG. 16), a logic 0 is produced by the comparator 5138 and such logic 0 passes to the selector 5152 to

enable the non-inverted parity to pass through such selector 5152. If there is an error in the parity bit of the CRC, a logic 1 is produced by the comparator 5138 and the inverted parity is passed through the selector 5152. The logic 1 output of comparator 5138 passes through OR gate 5141 to couple the inverted parity (p) through selector 5152 to append to the content port (n) of DATA control, ADDR, and "tag" at port I_2 of selector 5140. Thus, if there is either a DATA_CRC_ERROR or if DATA_CRC_PARITY is different from parity of the DATA_PARITY at the end of the DATA portion of the information cycle as indicated by a signal produced on line COMP_ENABLE by the logic decoder 5122, a logic 1 is produced at the output of OR gate 5141 thereby coupling the inverted parity through selector 5152. Otherwise, the non-inverted parity passes through selector 5152. That is, the COMP_EN is produced at the end of the DATA in the information cycle (FIG. 16).

It is noted that information read from the memory region passes to a register 5170 and a CRC generator 5172. The generated CRC is appended to the information clocked out of the register 5170. Four copies of the information with appended CRC are stored in registers 5174_1-5174_4, respectively. In response to the "tag" portion fed to logic decoder 5122, a selected one of the registers 5174_1-5174_4 is coupled to one of the port W_1-W_4 by selector 5180 and gates 5182_1-5182_4 in a manner similar to that described in connection with FIGS. 11A-11D.

Referring now to FIGS. 13A-13E a pair of the logic sections 5010_1-5010_8 (memory array region controllers), here logic sections 5010_1 and 5010_2 are shown. As noted above in connection with FIGS. 9A-9C, both logic sections 5010_1 and 5010_2 are coupled to the same memory array region, here memory array region R_1. As was also noted above in connection with FIGS. 9A-9C, the logic section 5010_1 is in one fault domain, here fault domain A, and logic section 5010_2 is in a different fault domain, here fault domain B. Thus, logic section 5010_1 operates in response to clock pulses from Clock 1 and logic section 5010_2 operates in response to clock pulses from Clock 2.

As noted above, each logic section 5010_1-5010_8 (FIGS. 9A-9C) includes a pair of upper ports, A and B, a control port C and a data port D. Referring to FIGS. 13A-13E, an exemplary logic section 5010_1 is shown in detail to include a upper port A controller 6002A coupled to

upper port A, a upper port B controller 6002B coupled to upper port B, and a memory refresh section 6002R.

Both port A and port B controllers 5010_1, 5010_2 have access to the data stored in the same memory array region R_1. Further, while each can provide different, independent control and address information, (i.e., memory control, ADDR, and "tag" (hereinafter sometimes referred to as ADDR/CONTROL)), both share the same DATA port. As noted above, the details of the memory array region 1 are described in detail in connection with FIG. 6 of U. S. Patent 5,943,287. Thus, arbitration is required for access to the common memory array region R_1 when both the port A and port B controllers 5010_1 and 5010_2 desire access to the memory array region R_1. Further, the SDRAMs in the memory array region R_1 require periodic refresh signals from the memory refresh section 6002R. Thus, access or request for, the memory array region R_1 may come from: the upper port A controller 6002A (i.e., REQUEST A); the upper port B controller 6002B (i.e., REQUEST B); and from the memory refresh section 6002R (i.e., REFRESH REQUEST). These request are fed to an arbitration logic 6004 included within the logic section 5010_1-5010_8. The arbitration sections 6004_1, 6004_2 in the redundant paired logic sections, here logic sections 5010_1, 5010_2, respectively, arbitrate in accordance with an arbitration algorithm to be described and thereby to issue a grant for access to the memory array region R_1 to either: the upper port A controller 6002A (i.e., GRANT A); the upper port B controller 6002B (i.e., GRANT B); or the memory refresh section 6002R (i.e., REFRESH GRANT).

Here, the arbitration algorithm is an asymmetric round robin sharing of the common memory array region R_1. The arbitration logic 6004_1, 6004_2 and the algorithm executed therein will be described in more detail in connection with FIGS. 15A-15E. Suffice it to say here however that the arbitration grants access to the common memory array region based on the following conditions:

Changes to the Paragraphs beginning on Page 43 at line 16.

Referring again to FIGS. 13A-13E, the arbitration logic 6004_1, 6004_2 in each one of the logic sections 5010_1, 5010_2 produces: a memory output enable (MOE) signal; a memory refresh

enable (MRE) signal (to be described in more detail in connection with FIGS. 15A-15E and 19); and, a memory grant (MG) signal, (to be described in more detail in connection with FIGS. 15A-15E and 19). Thus, logic section 5010_1 produces a memory output enable signal MOEA (to be described in more detail in connection with FIGS. 15A-15E and 19), a memory refresh enable signal MREA (to be described in more detail in connection with FIGS. 15A-15E and 19) and a memory grant signal MGA (to be described in more detail in connection with FIGS. 15A-15E and 19). Likewise, logic section 5010_2 produces a memory output enable signal MOEB (to be described in more detail in connection with FIGS. 15A-15E and 19), a memory refresh enable signal MREB (to be described in more detail in connection with FIGS. 15A-15E and 19) and a memory grant signal MGB (to be described in more detail in connection with FIGS. 15A-15E and 19). Suffice it to say here, however, that the MOEA signal is a triplicate signal MOE_{I-1}, MOE_{I-2}, MOE_{I-3} and the MGA signal is also a triplicate signal MGE_{IA}, MGE_{IIA}, and MGE_{IIIA}.

The MOEA and MREA signals from the logic section 5010_1 and the MOEB and MREB signals from the logic section 5010_2 are fed to a watch dog (WD) section 6006, to be described in more detail in connection with FIGS. 15A-15E. Suffice it to say here, however, that, as noted above, the arbitration algorithm is a function of the operating/non-operating condition of the logic sections 5010_1, 5010_2. This operating/non-operating condition is determined by the watchdog section 6006 and more particularly by examining the MOEA, MREA, MOEB, MREB signals produced by the logic sections 5010_1 and 5010_2, 6002B, respectively. The MOEA, MREA, MOEB, MREB signals are asserted when there is a grant. Such signals MOEA, MREA, MOEB, MREB are fed to the watchdog section 6006. As will be described, the watchdog section 6006 examines the time history of these signals to determine if the logic section 5010_1 or 5010_2 asserting them is operating properly. Based on the results of such examination, the watchdog selects the Condition I, Condition II, or Condition III, described above.

More particularly, consider, for example, a case where the MOEA signal is asserted for too long a predetermined time interval. It should be recalled that the logic section 5010_1 producing such MOEA signal is granted access to the memory in State 1 of the normal arbitration condition (i.e., Condition I, above). The watchdog section 6006 thus detects a fault in logic

section 5010_1. When such a fault is detected, the watchdog section 6006 issues a Condition III signal on in triplicate on lines MSAB to the arbitration sections 6004_1, 6004_2 in both the logic sections 5010_1, 5010_2, respectively, indicating that the arbitration algorithm will operate in accordance with the States set forth above for Condition III. Further, the watchdog 6006 issues a data output enable signal in triplicate on lines DOEA (i.e., $DOEA_0$, $DOEA_1$, and $DOEA_2$). This triplicate signal DOEA (i.e., $DOEA_0$, $DOEA_1$, and $DOEA_2$) is fed to a majority gate (MG) 6007 (FIGS. 13A-13E), in accordance with the majority of the triplicate data fed to it, provides an enable/disable signal for gate 6009. If the majority indicates a fault, the gate 6009 inhibits DATA from passing between the logic section 5010_1 and the data port D thereof.

Consider the case where the arbitration is in Condition I. Consider also that in such condition I, the MREA signal is not produced after a predetermined time interval which ensures proper refreshing on the SDRAMs in the memory array region R_1. The watchdog section 6006 will again detect a fault in the logic section 5010_1 port A controller 6002A. When such a fault is detected, the watchdog section 6006 issues a Condition III signal on in triplicate on lines MSAB (i.e., $MSAB_0$, $MSAB_1$, $MSAB_2$) to the arbitration sections 6004_1, 6004_2 in both the logic sections 5010_1, 5010_2, respectively. Further, the watchdog 6006 issues a data output enable signal in triplicate on lines DOEA (i.e., $DOEA_0$, $DOEA_1$, and $DOEA_2$) (FIGS. 13A-13E) to inhibit DATA from passing between the logic section 5010_1 and the data port D thereof.

Changes to the Paragraphs beginning on Page 45 at line 22.

Thus, referring to FIGS. 13A-13E, the memory array region R_1 may be coupled to either Port_A (A) or Port_B (B) of the logic sections 5010_1, 5010_2 or to the memory refresh section 6002R therein selectively in accordance with a Port_A_SELECT, Port_B_SELECT , Port_R_SELECT signal fed to a pair of selectors 6010_C, 6010_D, shown in more detail for exemplary logic section 5010_1. Access by the upper port A controller 6002A (i.e., Port_A), by the upper port B controller 6002B, or the memory refresh section 6002R to the memory array region R_1 is in accordance with the algorithm described above

An exemplary one of the upper port A and port B logic controllers 6002A and 6002B,

here controller 6002A, will be described in more detail in connection with FIGS. 14A-14D. Suffice it to say here, however, that it is noted that the output of selector 6010_C is coupled to the control port C of the exemplary logic section 5101_1 and the output of selector 6010_D is coupled to the data port D of the exemplary logic section 5101_1 through the gate 6009. Each one of the selectors 6010_C and 6010_D has three inputs A, B. and R, as shown. The A, B and R inputs of selector 6010_C are coupled to: the ADR/CONTROL produced at the output of upper port A controller 6002A; the ADR/CONTROL produced at the output of upper port B controller 6002B; and, the portion REFRESH_C of the refresh signal produced by the memory refresh section 6002R, respectively as indicated. The A, B and R inputs of selector 6010D are coupled to: the WRITE DATA produced at the output of upper port A controller 6002A; the WRITE DATA produced at the output of upper port B controller 6002B; and, the portion REFRESH_D of the refresh signal produced by the memory refresh section 6002R, respectively as indicated. The Port_A_SELECT, Port_B_SELECT are produced by the upper port A controller 6002A, upper port B controller 6002B in a manner to be described. The Port_R_SELECT signal is produced by the memory refresh section 6002R in a manner to be described to enable proper operation of the above described arbitration algorithm and to proper a refresh signal to the SDRAMs in the memory array region R_1 at the proper time. Suffice it to say here, however, that when port A controller 6002A produces the Port_A_SELECT signal, the ADR/CONTROL at the output of port A controller 6002A passes to the output of the selector 6010C and the DATA_WRITE at the output of the port A controller 6002A passes to the output of the selector 6010D. Likewise, when port B controller 6002B produces the Port_B_SELECT signal, the ADR/CONTROL at the output of port B controller 6002B passes to the output of the selector 6010C and the DATA_WRITE at the output of the port B controller 6002B passes to the output of the selector 6010D. In like manner, when refresh memory section 6002R produces the Port_R_SELECT_C signal, the REFRESH_C at the output of refresh memory section 8002R passes to the output of the selector 6010C and in response to the Port_R_SELECT signal, the REFRESH_D at the output of the refresh memory section 8002R passes to the output of the selector 6010D.

It is noted that data read from the memory array R_1 (i.e., READ_DATA) is fed from the data port

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D to both the upper Port A controller 6002A and the upper Port B controller 6002B.

Referring now to FIGS. 14A-14D, the exemplary port A controller 6002A is shown in more detail to include a Port A primary control section 6100P and a Port A secondary control section 6100S. The two sections 6100P and 6100S are both coupled to port A and both implement the identical control logic. Thus, each one of the two sections 6100P and 6100S should produce the same results unless there is an error, here a hardware fault, in one of the two sections 6100P and 6100S. Such a fault is detected by a fault detector 6102 in a manner to be described.

Thus, referring to the details of one of the two sections 6100P and 6100S, here section 6100P, it is first noted that the information at Port_A is fed to a parity checker 6101. It is noted that is there is an error in parity induced by the CRC check described in FIGS. 12A-12D in connection with selector 5152, such detected parity error is reported to a control and DATA path logic 6112. In response to a detected parity error, control and DATA path logic 6112 prevents memory control signals (e.g., suppress the Column Address Select signal to the SDRAMs) from being produced on the CONTROL_P line. Thus, absent control signal, DATA will not be stored in the memory region.

Change to the Paragraph beginning on Page 49 at line 24.

It is noted that the RAP and PAS signals are both sent to the arbitration logic 6004_1 (FIGS. 13A-13E) as composite signal REQUEST A. The arbitration section 6004_1 considers a valid request only if both signals RAP and RAS are the same. In like manner, the arbitration logic 6004_1 issues separate grant signals GAP and GAS which are shown in FIGS. 13A-13E as a composite signal GRANT_A. Likewise, PORT_A_P_SELECT and PORT_A_S_SELECT signals are both sent to the arbitration logic 6004_1 (FIGS. 13A-13E) as composite signal PORT_A_SELECT. The arbitration section 6004_1 considers a valid request only if both signals PORT_A_P_SELECT and PORTA_S_SELECT are the same.

Changes to the Paragraphs beginning on Page 50 at line 6.

Referring now to FIGS. 15A-15E, the arbitration logics 6004_1, 6004_2 of the logic sections 5010_1, 5010_2, respectively, are shown along with the watchdog section 6006. It is first noted that the arbitration logic 6004_1, 6004_2 are identical in construction.

Arbitration logic 6004_1 is fed by:

REQUEST A (i.e., RAP, RAS) from upper port A controller 6002A of logic section 5010_1 (FIGS. 13A-13E);

REQUEST B (RBP, RBS) from upper port B controller 6002B of logic section 5010_1 (FIGS. 13A-13E);

REQUEST R from upper memory refresh section 6002R of logic section 5010_1 (FIGS. 13A-13E) (It is to be noted that the REQUEST R is made up of two signals, each being produced by identical primary and secondary identical memory refresh units, not shown, in memory refresh section 6002R both of which have to produce the same refresh signal in order for the arbitration logic 6004_1 to respond to the refresh request).

Arbitration logic 6004_2 is fed by:

REQUEST A from upper port A controller 6002A of logic section 5010_2 (FIGS. 13A-13E);

REQUEST B from upper port B controller 6002B of logic section 5010_2 (FIGS. 13A-13E);

REQUEST R from upper memory refresh section 6002R of logic section 5010_2.

As shown in FIGS. 15A-15E, each one of the three request signals REQUEST A, REQUEST B, and REQUEST R, produced in logic section 5010_1 is fed, in triplicate, to three identical arbitration units, (i.e., arbitration unit I, arbitration unit II, and arbitration unit III) in the arbitration logic 6004_1 of such logic section 5010_1, as indicated. (See also FIG. 19). Likewise, each one of the three request signals REQUEST A, REQUEST B, and REQUEST R, produced in logic section 5010_2 is fed, in triplicate, to three identical arbitration units, (i.e., arbitration unit I, arbitration unit II, and arbitration unit III, in the arbitration logic 6004_2 of such logic section 5010_2 as indicated.

Change to the Paragraph beginning on Page 52 at line 23.

The signals $MSAB_{I\_1}$, $MSAB_{II\_1}$, and $MSAB_{III\_1}$, are fed to the arbitration units I, II, and III, respectively, in arbitration logic 6004_1. In like manner, the signals $MSAB_{I\_2}$, $MSAB_{II\_2}$, and $MSAB_{III\_2}$, are fed to the arbitration units I, II, and III, respectively, in arbitration logic 6004_2. In response to such signals, each one of the arbitration units I, II, and III, makes an independent determination of whether logic section 5010_1 (FIGS. 13A-13E) or logic section 5010_2 will be granted access to the memory array region R_1. A grant by logic section 5010_1 to logic section 5010_2 is indicated by a Memory Grant (MG) signal. Thus, arbitration units I, II, and III of logic section 5010_1 produce Memory Grant signals MGI_1, $MGII_1$, and $MGIII_1$, respectively. Such signals are fed to a synchronization filter 6202_2 in arbitration logic 6004_2. The synchronization filter 6202_2 operates as is constructed in the same manner as synchronization filters 6200_1 and 6200_2. In like manner arbitration units I, II, and III of logic section 5010_2 produce Memory Grant signals MGI_2, $MGII_2$, and $MGIII_2$, respectively. Such signals are fed to a synchronization filter 6202_1 in arbitration logic 6004_1. The synchronization filter 6202_1 operates as is constructed in the same manner as synchronization filter 6202_2.

Change to the Paragraph beginning on Page 53 at line 30.

Referring now to FIGS. 20A-20C, the three arbitrations I, II, and III of exemplary arbitration logic 6004_1 are the signals fed thereto and produced thereby are shown in more detail. It is first noted that the primary signal REQUEST_A_P, (RAP), and the secondary request signal REQUEST_A_S (RAS) are each fed in triplicate; one copy to each of the arbitrations I, II, and III, as indicated. The one of the triplicate RAP and RAS fed to arbitration I are fed to an AND gate 8000_1, a second one of the triplicate RAP and RAS fed to arbitration II are fed to an AND gate 8000_2, and the third one of the triplicate RAP and RAS fed to arbitration III are fed to an AND gate 8000_3, as indicated. Likewise, the signals REQUEST_B_P, (RBP), and REQUEST_B_S (RBS) are each fed in triplicate; one copy to each of the arbitrations I, II, and III, as indicated. The one of the triplicate RBP and RBS fed to arbitration I are fed to an AND gate 8002_1, a second one of the triplicate RBP and RBS fed to arbitration II are fed to an AND

gate 8002_2, and the third one of the triplicate RBP and RBS fed to arbitration III are fed to an AND gate 8002_3, as indicated. As mentioned briefly above, there are two memory refresh units in the memory refresh section 6002R (FIGS. 13A-13E). One, a primary unit (not shown), issues a request RRP and the other, a secondary unit (not shown), issues a request RRS. Above, in connection with FIGS. 13A-13E, these two requests were considered as a composite request (REFRESH_REQUEST) to simplify the discussion presented above. Here, in connection with FIG. 19, the individual signals RRP, RRS are shown in more detail. Thus, the signals RRP, RRS are each fed in triplicate; one copy to each of the arbitrations I, II, and III, as indicated. The one of the triplicate RRP and RRS is fed to arbitration I are fed to an AND gate 8004_1, a second one of the triplicate RRP and RRS fed to arbitration II are fed to an AND gate 8004_2, and the third one of the triplicate RRP and RS fed to arbitration III are fed to an AND gate 8004_3, as indicated.

Changes to the Paragraphs beginning on Page 54 at line 24.

Each arbitration I, II and II issues pairs of grants, i.e., a primary grant to the primary unit and a secondary grant to the secondary unit. Thus, each of the arbitrations I, II and III issues: the primary and secondary grants (GAP and GAS, respectively) to the Port A primary control section 6100P (FIGS. 14A-14D) and Port A secondary control section 6100S of Port A controller 6002A; the primary and secondary grants (GBP and GBS, respectively) to the Port B primary control section and Port A secondary control section of Port B controller 6002B; and the primary and secondary grants (GRP and GRS, respectively) to the memory refresh primary unit memory refresh secondary unit of the memory refresh section 6002R (FIGS. 13A-13E).

The arbitrations I, II, and III produce Memory Output Enable signals MOE_{I-1}, MOE_{II-1}, and MOE_{III-1}, respectively, as indicated, for the watchdogs WD_I, WD_{II} and WD_{II}, respectively, as shown in FIGS. 15A-15E. The arbitrations I, II, and III produce Memory Refresh Enable signals MRE_{I-1}, MRE_{II-1}, and MRE_{III-1}, respectively, as indicated, for the watchdogs WD_I, WD_{II} and WD_{III}, respectively, as shown in FIGS. 15A-15E. The arbitrations I, II, and III produce Memory Grant signals MG_I, MG_I, and MG_{III}, respectively, as indicated, for the registers 6204_I, 6204_{II} and 6204_{III}, respectively, of filter 6202_2 of logic section 5010_2, as shown in FIGS. 15A-15E.